

The second LTTA of the ID Games project was conducted successfully at Karditsa, Greece, during the last week of January and partners attended both virtually and physically.

LTTA was dedicated to the understanding of the platform, deciding its final form and seeing sample videos and other material created for the e-course. The partners discussed about the created games and resolved on the actions to be taken according to the feedback, and also resolved the final visual adjustments to the platform.

Meanwhile, partners with experience with pwID playtested all prototype games and shared their feedback with the consortium. Final adjustments were planned and implemented and our 6 serious games are modified to serve better the purpose of ID GAMES project.

In addition, all partners contributed to the creation of specific content for an e course and e platform and testing for adjustments was organised as well.

Future Steps:

We are all preparing for our next and final Multiplier events and our last TLM on the 27th of May in Athens. We will discuss about the whole process of the project and share our experience with professionals and NGOs. We will have time to play the new games and encourage the participants to introduce them to more people with intellectual disabilities.

www.idgames.eu

