



ID-GAMES

GAMES

Co - Create assistive games for people with Intellectual Disability (ID) to enhance their inclusion

First Learning Training Activity of ID GAMES project

On the 26th of October the first Learning Training Activity of ID GAMES project took place virtually. For five days, 32 participants from Romania, Poland, Greece and Portugal received theoretical and practical training on the innovative methodology of co- creation game workshops for people with Intellectual Disability.

Professionals from different fields, game designers and researchers enhanced their knowledge on the context of intellectual disability, characteristics and needs of people with intellectual disability, carer's emotional and practical burden, ways of support and social inclusion. Game ideas raised and discussed and interactive tasks gave the opportunity to all participants to experience firsthand how games could be specified and implemented as a tool of social inclusion.

All partners joined the training activity with enthusiasm, expressing positive reflections and pointing out the importance and necessity of co-creation workshops.

Future steps:

The ID GAMES project will proceed to the design and implementation of co-creation game workshops. New and prototype ideas are expected to be developed and new games will be created and tested by people with Intellectual Disabilities, professionals, game designers, carers, volunteers and community members.

www.idgames.eu



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