

ID-GAMES

Co - Create assistive games for people with Intellectual Disability (ID) to enhance their inclusion

The ID-GAMES partnership is pleased to announce that the first output of the project "Methodological guide of ID-GAMES" has already been published and you can find it in project's website and European platforms focusing on Adult education.

The Methodological guide is targeted to professionals and organizations working with people with Intellectual Disability. It presents them the innovative methodology of co-creation game workshops which enables the inclusion of people with intellectual disability in community through active participation.

More specifically the professionals can learn about:

- What is intellectual disability?
- Which are the best practices for Inclusion of people with Intellectual Disability?
- Which are the aims of ID-GAMES workshops?
- How to organize an ID-GAME workshop?
- How to engage people in the workshop?
- Which are the results on inclusion of people with intellectual disability?
- How to enhance people creativity and active participation?
- How to enhance inclusion of people with intellectual disability through games?

Future steps

The next steps of the partners are to organize ID-GAMES co-creation game workshops and create ideas for games targeting the needs and skills of people with intellectual disabilities. The workshops will involve in the creation of ideas, people with intellectual disabilities, their carers, professionals working with them, game-designers and young volunteers. The 6 ideas of games will be developed into games and will be a valuable tool for trainers and carers.

www.idgames.eu

